



Welcome



FOX VILLAGE

eScribing using Fox Village Dressage

About Deb Heier

- With more than 25+ years of experience managing dressage competitions, serving on boards for Wisconsin equestrian clubs, Deb Heier is actively involved in dressage and the horse community on many levels.
 - A USEF “r” licensed dressage technical delegate (2012).
 - A FEI Level 1 Dressage Steward (2014).
 - Accepted into the training program to be promoted to a USEF “R” licensed dressage technical delegate (2021).
 - Recognized by USEF, as a secretary for shows through Level #5, and as a manager for shows through Level #3.
- In addition, Deb operates a full-service equine marketing and dressage competition management agency, Epona Enterprises, LLC.



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Epona
enterprises, llc

About Fox Village Dressage

- Established in 1993 as a hobby to manage their own dressage shows in Enumclaw, WA, Fox Village Dressage (FVD) co-founders Pete Jorgensen and Ron Nitzinger were inspired by the way the dressage scores at the 1996 Olympics were presented in real-time. In 1999, the program caught on and underwent a major overhaul for its debut at the 2000 Olympic trials.
- Since then, the software has continued to evolve with technology. Now, Fox Village Dressage (FVD) offers an all-inclusive tool that makes managing and scoring dressage shows simple.



© Fox Village Dressage

Why FVD?

- Fox Village Dressage (FVD) is used by 80%+ of the dressage competitions in the United States.
- In 2018, U.S. Equestrian (USEF) began the Approved Competition Software Program (ACSP). This program approves certain software programs to allow them to have access to U.S. Equestrian data for competitions.
- Fox Village Dressage (FVD) is meant to be used by everyone, and is simple to navigate! Competitions can be managed from beginning to end, from a very basic dressage schooling show, to a USEF-licensed/USDF-recognized dressage show, or even a complex FEI/CDI competition.



eScribing & Paperless Scoring

- Fox Village Dressage (FVD) developed the paperless dressage test/escribing system to answer the issues that the Covid-19 pandemic presented to competition management.
- Beta testing of the new paperless dressage test system took place at the Spooktacular Halloween Dressage Show at the Del Mar Horsepark in Del Mar, California on October 31 – November 1, 2020.
- Further implementation of the system took place at the Fields & Fences February Dressagefest on February 20-21, 2021 in Gurnee, Illinois.



© Fox Village Dressage

My System

- Scribes arrive 1-hour before the show starts;
 - Training takes place on how to use the system
 - A chance for the scribes to “practice” in the system until the show starts
- Full-size computers are in use with 14-inch screens;
 - Wired full-size keyboards with numeric key pad
 - Wired full-size mouse
 - Each judges booth has their own external battery pack
 - Each judges booth has their own individual hotspot
 - A scoring assistant checks on scribe to make sure that everything is going okay
 - No external monitor for judge
- A full set of dressage tests are also sent out to the judges stand (specific to that ring).





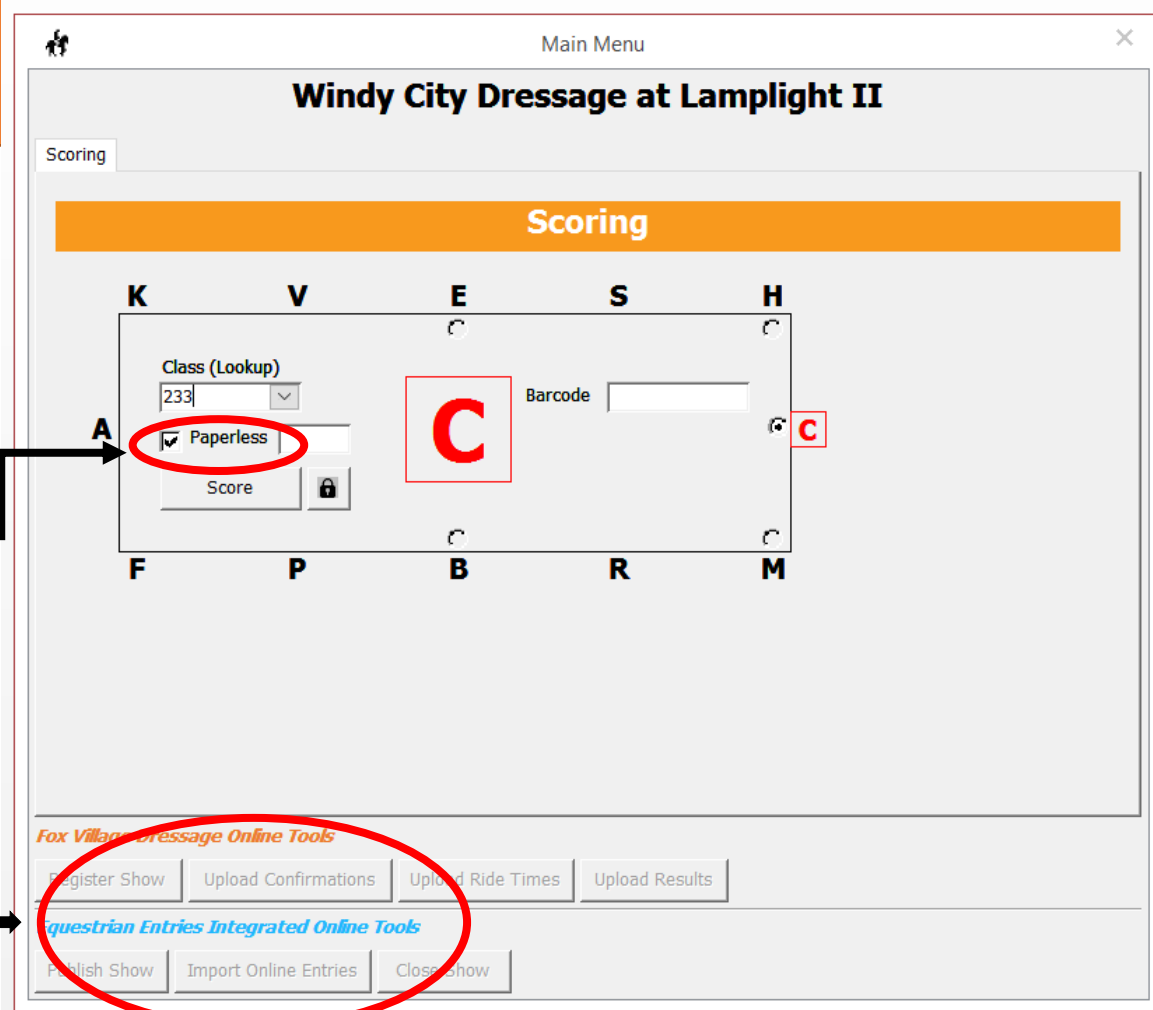
FOX VILLAGE

How Does it Work?

Home screen

1 Make sure this box is checked, and it should remained checked throughout the show.

2 This section will appear faded. This is because the system is locked and the scribes will not have access to any other part of the Fox Village Dressage (FVD) software system.



Main Menu

Windy City Dressage at Lamplight II

Scoring

Scoring

K V E S H

Class (Lookup)
233

Paperless

Barcode

Score

F P B R M

C

C

Fox Village Dressage Online Tools

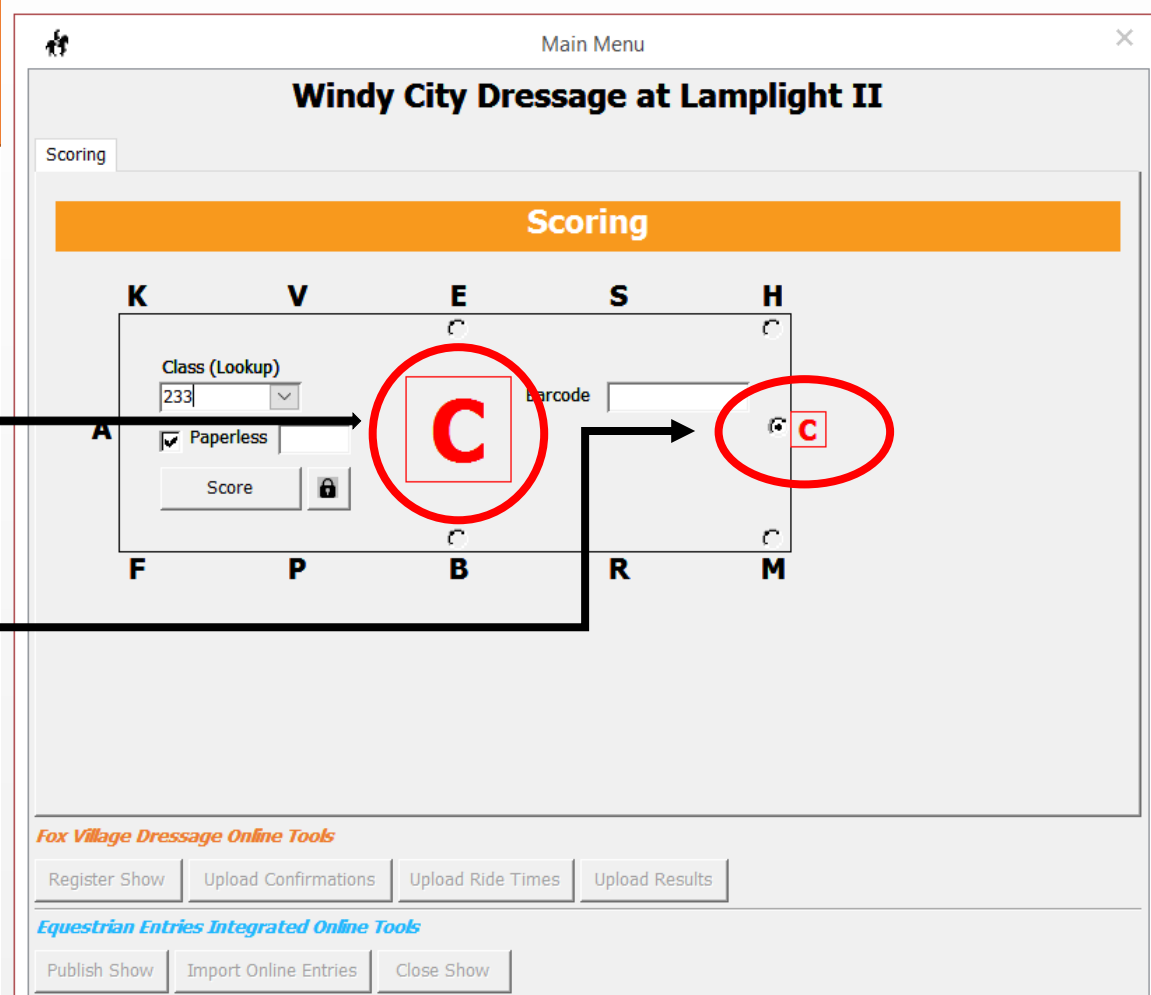
Register Show Upload Confirmations Upload Ride Times Upload Results

Equestrian Entries Integrated Online Tools

Publish Show Import Online Entries Close Show

Home screen

3 Double check the judges position you are located at as the scribe. Make sure that you click on that position on the dressage arena. The system automatically defaults to position C. In addition, the large letter in the center of the screen will change to the position you have chosen.



The screenshot displays the 'Main Menu' for 'Windy City Dressage at Lamplight II'. The 'Scoring' section features a dressage arena diagram with positions K, V, E, S, H, F, P, B, R, and M. A large red 'C' is centered in the arena, and a smaller red 'C' is in the top right corner. A 'Class (Lookup)' dropdown is set to '233', and a 'Paperless' checkbox is checked. A 'Score' button is visible. Below the arena are sections for 'Fox Village Dressage Online Tools' and 'Equestrian Entries Integrated Online Tools'.

Fox Village Dressage Online Tools

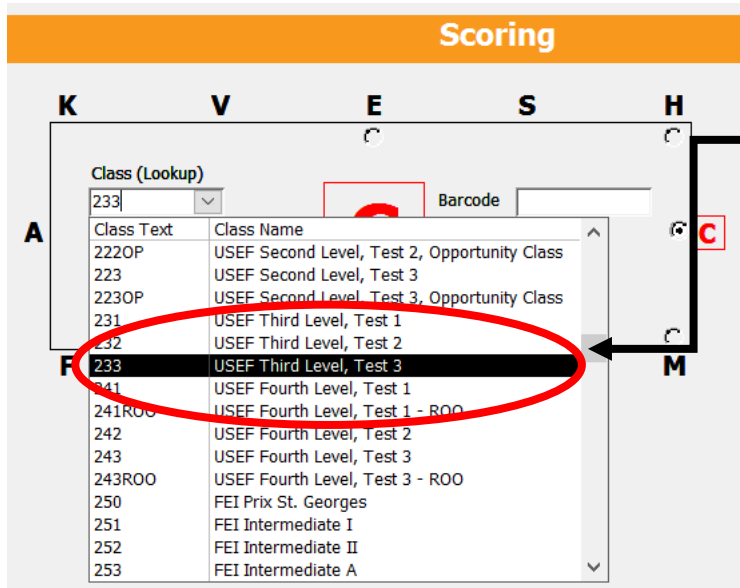
- Register Show
- Upload Confirmations
- Upload Ride Times
- Upload Results

Equestrian Entries Integrated Online Tools

- Publish Show
- Import Online Entries
- Close Show

Home screen

④ Once you have chosen the judging position you are located at, you will need to pick your class. Reference the show schedule to figure out which class you will be scribing for. You can pick your class from the **CLASS (Lookup)** box two ways; 1.) Type in the class number or 2.) Pick the class number from the drop-down menu.



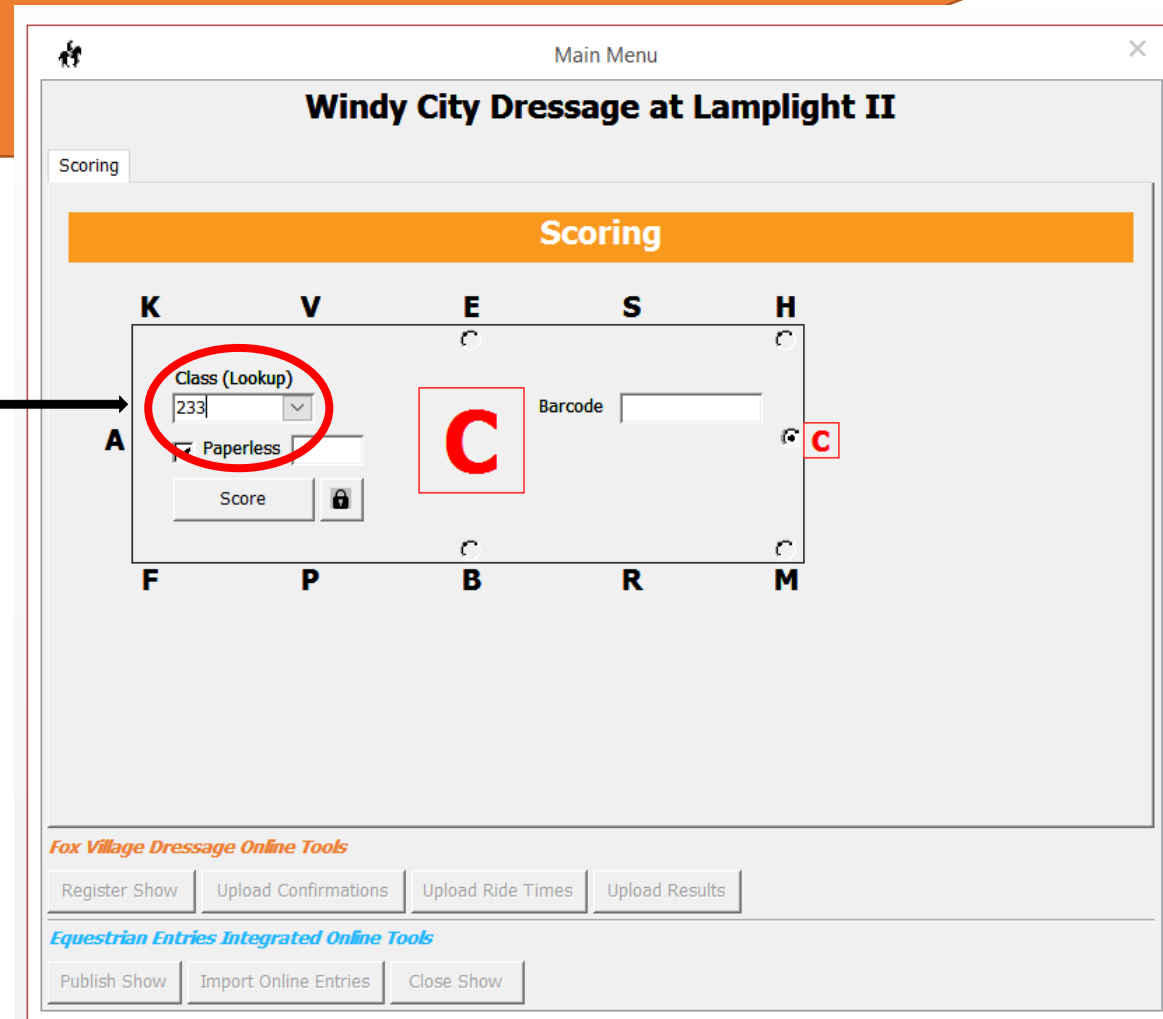
Scoring

K V E S H

A [Class (Lookup) 233] Barcode [C]

Class Text	Class Name
222OP	USEF Second Level, Test 2, Opportunity Class
223	USEF Second Level, Test 3
223OP	USEF Second Level, Test 3, Opportunity Class
231	USEF Third Level, Test 1
232	USEF Third Level, Test 2
233	USEF Third Level, Test 3
241	USEF Fourth Level, Test 1
241ROO	USEF Fourth Level, Test 1 - ROO
242	USEF Fourth Level, Test 2
243	USEF Fourth Level, Test 3
243ROO	USEF Fourth Level, Test 3 - ROO
250	FEI Prix St. Georges
251	FEI Intermediate I
252	FEI Intermediate II
253	FEI Intermediate A

F P B R M



Main Menu

Windy City Dressage at Lamplight II

Scoring

Scoring

K V E S H

A [Class (Lookup) 233] Barcode [C]

Score [Lock]

F P B R M

Fox Village Dressage Online Tools

Register Show Upload Confirmations Upload Ride Times Upload Results

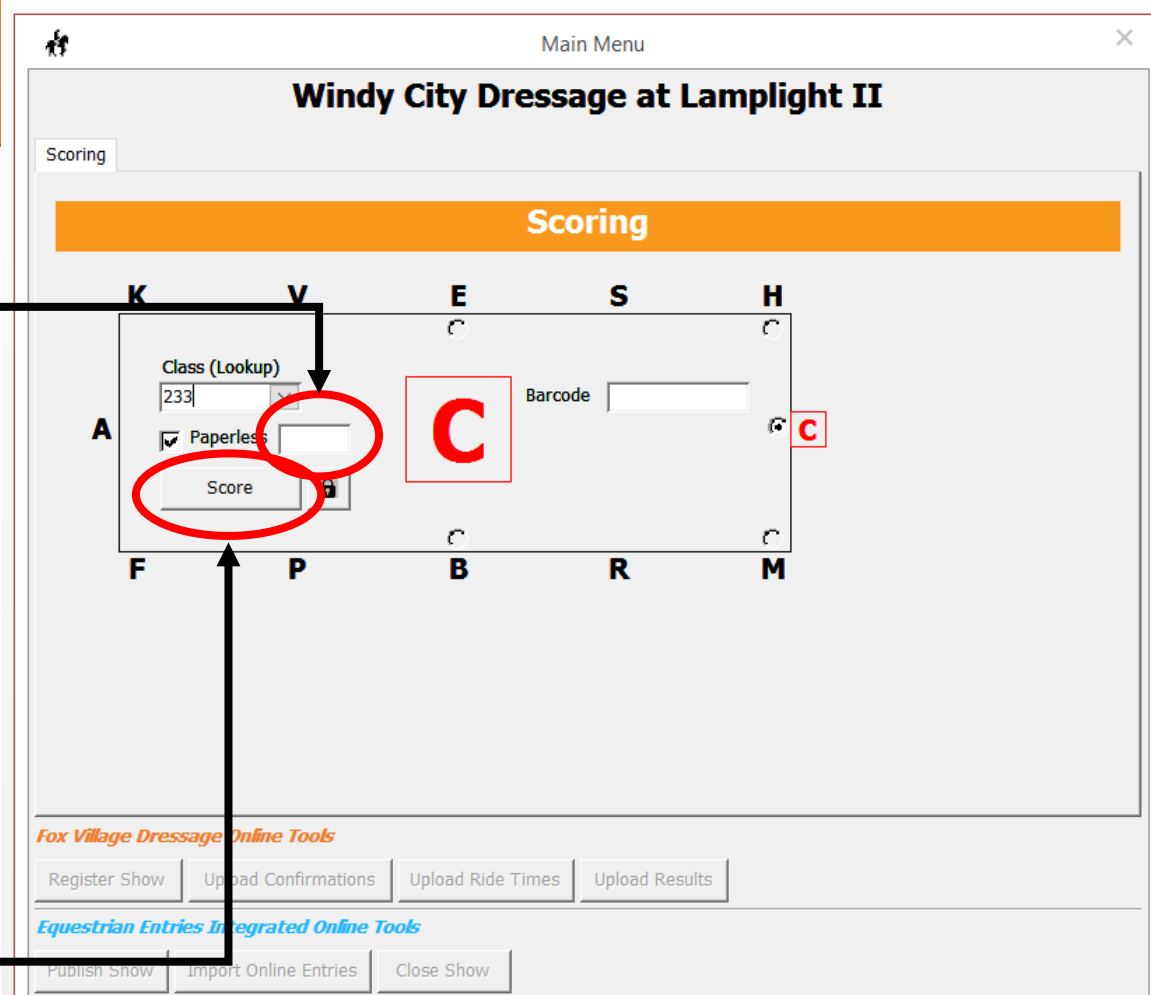
Equestrian Entries Integrated Online Tools

Publish Show Import Online Entries Close Show

Home screen

5 In the small box located next to **PAPERLESS**, you will need to enter the 4-digit code that is assigned to each judge. This code is to ensure that you are with the correct judge, the correct position within the dressage arena, and the correct test. You will be given the 4-digit code from the scoring assistant. That code stays the same for the judge throughout the show.

6 Click on the **SCORE** button. By clicking on the **SCORE** button, it will bring you to the first test of the class you have chosen.



Main Menu

Windy City Dressage at Lamplight II

Scoring

Scoring

K V E S H
A C Barcode
F P B R M

Class (Lookup)
233

Paperless

Score

C

C

Fox Village Dressage Online Tools

Register Show Upload Confirmations Upload Ride Times Upload Results

Equestrian Entries Integrated Online Tools

Publish Show Import Online Entries Close Show

Dressage Test

7 You are now in the dressage test. As with a paper test, as the scribe, you need to ensure you have the correct test, the correct judge, and the correct horse/rider combination. Please review the top section of the test with the schedule you received from the show office.

Fox Village Dressage

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	995	Horse	<input type="text" value="ROCKEFELLER"/>	Rider	<input type="text" value="DEBORAH HEIER"/>
Class	233	Time	<input type="text"/>	Judge C	<input type="text" value="David Schmutz, USEF-S"/>
		Name	<input type="text" value="USEF Third Level, Test 3"/>	Ring	<input type="text" value="2"/>

Standard Marks	Remarks	Scores	Scores
1	A - Enter collected trot X - Halt, salute	0.0	0.0
2	C - Track left H-X-F - Change rein, medium trot	0.0	0.0
3	K-E - Shoulder-in right	0.0	0.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	0.0	0.0
5	B-G - Half pass left C - Track right	0.0	0.0
6	M-X-K - Change rein, extended trot K - Collected trot	0.0	0.0
7	(Transitions M and K) K-A - Collected trot	0.0	0.0
8	A - Halt, rein back 4 steps Proceed collected trot	0.0	0.0
9	F-B - Shoulder-in left	0.0	0.0
10	B-X - Half circle left 10m X-E - Half circle right 10m	0.0	0.0
11	E-G - Half pass right C - Track left	0.0	0.0
12	Between C & H - Medium walk H - Turn left	0.0	0.0
13	Between G & H - Shorten stride, half turn on haunches right	0.0	0.0
14	(Medium walk) [CHG(M)G(H)GMR]	0.0	0.0
15	R-V - Change rein, extended walk V - Medium walk	0.0	0.0
16	Before K - Shorten the stride in walk K - Collected canter left lead	0.0	0.0
17	F-X - Half pass left X-I - Collected canter	0.0	0.0
18	I-S - Half circle left 10m S-E - Change rein, flying change of lead near centerline	0.0	0.0

Entry (Lookup)

Dressage Test

8 Once you have confirmed you have the correct test, judge, and horse/rider combination, you are ready to begin scribing.

Judges comments will be entered into the **REMARKS** box and the score for the movement will be entered into the **SCORES** box. Please note, once a score is entered into the **SCORES** box, it will change from **RED** to **BLACK**.

In the **REMARKS** box, you can enter as many comments as you want. However, you will only see two lines of comments. To see additional comments, beyond the initial two lines, you will need to use the up-down arrows to see more.

This is the same for the **STANDARD MARKS** (or the movements for the test). You will only see two lines of the movement, if there are more than two lines, you will need to use the up-down arrows to see additional info.

Fox Village Dressage

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	995	Horse	ROCKEFELLER	Rider	DEBORAH HEIER
Class	233	Time		Judge C	David Schmutz, USEF-S
		Name	USEF Third Level, Test 3	Ring	2

Standard Marks	Remarks	Scores	Scores
1	A - Enter collected trot X - Halt, salute	0.0	0.0
2	C - Track left H-X-F - Change rein, medium trot	0.0	0.0
3	K-E - Shoulder-in right	0.0	0.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	0.0	0.0
5	B-G - Half pass left C - Track right	0.0	0.0
6	M-X-K - Change rein, extended trot K - Collected trot	0.0	0.0
7	(Transitions M and K) K-A - Collected trot	0.0	0.0
8	A - Halt, rein back 4 steps Proceed collected trot	0.0	0.0
9	F-B - Shoulder-in left	0.0	0.0
10	B-X - Half circle left 10m X-E - Half circle right 10m	0.0	0.0
11	E-G - Half pass right C - Track left	0.0	0.0
12	Between C & H - Medium walk H - Turn left	0.0	0.0
13	Between G & H - Shorten stride, half turn on haunches right	0.0	0.0
14	(Medium walk) [CHG(M)G(H)GMR]	0.0	0.0
15	R-V - Change rein, extended walk V - Medium walk	0.0	0.0
16	Before K - Shorten the stride in walk K - Collected canter left lead	0.0	0.0
17	F-X - Half pass left X-I - Collected canter	0.0	0.0
18	I-S - Half circle left 10m S-E - Change rein, flying change of lead near centerline	0.0	0.0

Entry (Lookup) Close

Dressage Test

9 Continue to enter the judges comments into the **REMARKS** column and the judges score into the **SCORES** column.

Move from column-to-column by using the **ENTER** or **TAB** key.

Just a few notes;

- A number must always be placed in the **SCORES** column, either a 0 (zero) or a number 7.0. If the box is left blank, an error message will be displayed.
- A number must always be entered as **7 POINT 0** or **7 POINT 5**. If you enter anything else, say a comma instead of a period or a letter (by accident), an error message will be displayed.
- Advice – if you feel like you are getting behind, please always get the **SCORE** or **NUMBER** first. You can always return to get the comment at the end of the test.

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	995	Horse	ROCKEFELLER	Rider	DEBORAH HEIER
Class	233	Time		Judge C	David Schmutz, USEF-S
		Name	USEF Third Level Test 3	Ring	2

	Standard Marks	Remarks	Scores	
1	A - Enter collected trot X - Halt, salute	square, steady	9.0	9.0
2	C - Track left H-X-F - Change rein, medium trot	off track, slow start	5.5	5.5
3	K-E - Shoulder-in right	no bend	4.0	4.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	good, steady	7.0	7.0
5	B-G - Half pass left C - Track right	no bend	0.0	0.0
6	M-X-K - Change rein extended trot K - Collected trot	good, could show more collected trot	6.0	6.0
7	(Transitions M and K) K-A - Collected trot		0.0	0.0
8	A - Halt, rein back 4 steps Proceed collected trot		0.0	0.0
9	F-B - Shoulder-in left		0.0	0.0


Uno bend

Fox Village Dressage

 You must enter a value in the 'tblTestJudgeC.sngS9' field.

OK Help

Fox Village Dressage

 One or more values are prohibited by the validation rule 'Between 0 And 10' set for 'tblTestJudgeC.sngS9'. Enter a value that the expression for this field can accept.

OK Help

Dressage Test

10 Continue moving through the test by using the **ENTER** or **TAB** keys – the screen will scroll down as you move through the test. Move to the **COLLECTIVE MARKS** and enter the comments in the **REMARKS** column and the score **SCORES** column.

Move to the **FURTHER REMARKS** box and enter the judges comments here. Please note, you will need to type the comments from the judge. We do **NOT** suggest moving the keyboard to the judge and having the judge type their own comments – this will cause delays.

11 We ask that you do **NOT** do anything within this box – **TERM REASON**, **ERRORS** or **CONFIRMED**. The scoring office will use this section of the test. More to come about this section, in later slides, within this presentation.

Scoring - C

Collective Marks			
1	GAITS (Freedom and regularity)	6.5	6.5
2	IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back;	6.5	13.0
3	SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and	6.5	13.0
4	RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following	6.5	6.5
5	RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)	6.5	6.5

Further Remarks

[Instructions for this section](#)

Errors 2% **Confirmed**

Term Reason

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Entry (Lookup)

Moving to the next rider

12 Once you have finished scribing the test, you are now ready to move onto the next rider within the class. There are a couple of steps that need to be completed prior to moving on to the next rider within the class.

The first step is you need to enter the judges 4-digit code into the box called **“ENTER YOUR JUDGE PIN TO SIGN THE TEST.”** Only enter this code once you and the judge have agreed that the test is completely finished, all the scores have been entered, and all of the necessary comments have been entered.

Collective Marks

1	GAITS (Freedom and regularity)		6.5	6.5
2	IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back;		6.5	13.0
3	SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and		6.5	13.0
4	RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following		6.5	6.5
5	RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		6.5	6.5

Further Remarks

[Instructions for this section](#)

Errors

2% Calc

Term Reason

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Enter your judge PIN to sign the test.

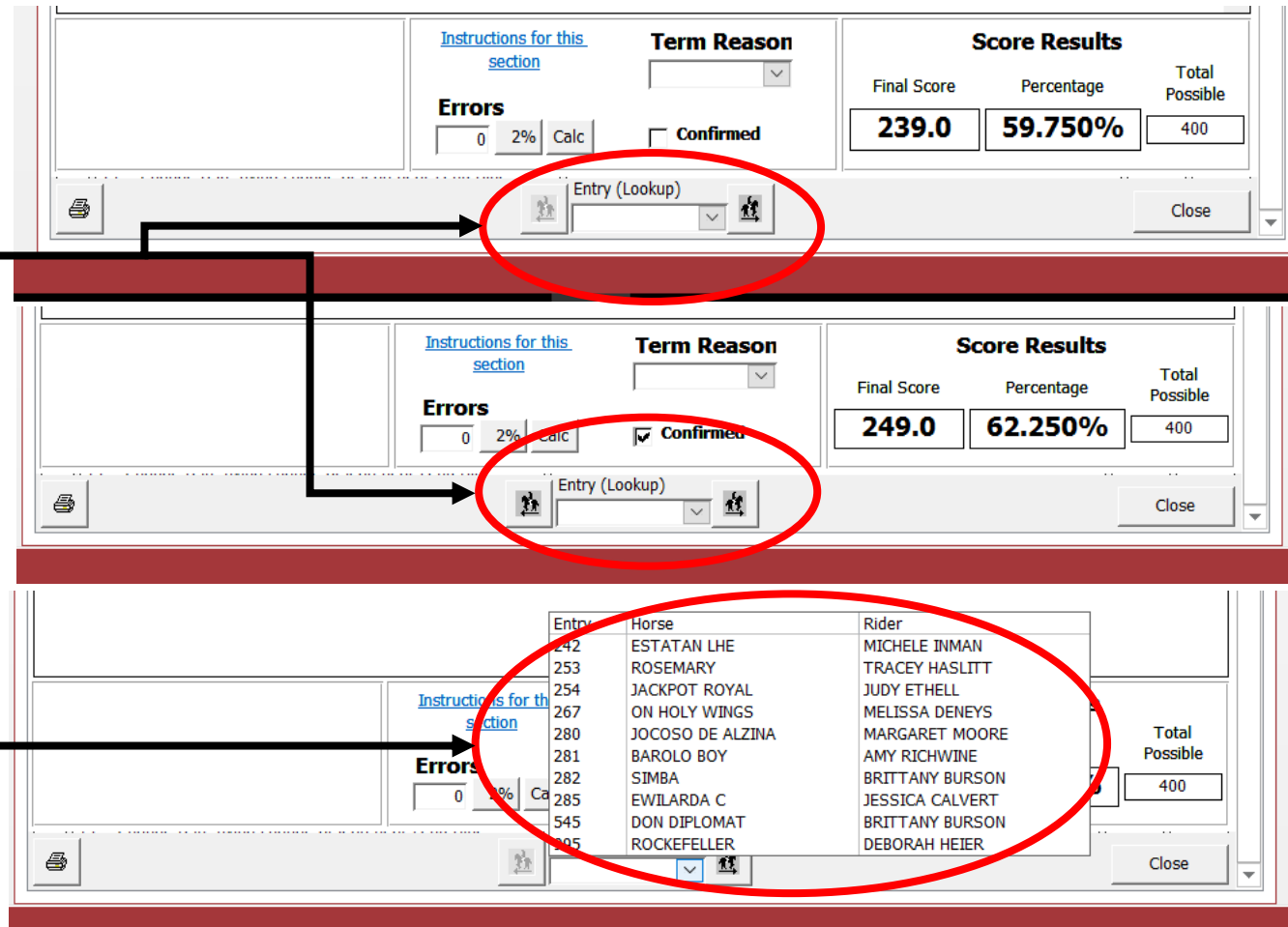
Entry (Lookup)

Moving to the next rider

13 The next step to move to the next rider in the class, is to click on the **HORSE ICON** to the right of the **ENTRY (Lookup)** section, at the bottom of the dressage test.

If, for any reason, you need to move back to the previous dressage test, you can use the **HORSE ICON** on the left of the **ENTRY (Lookup)** section, to move back to the previous dressage test(s).

14 We ask that you **NOT** use the drop-down menu located next to either side of the **HORSE ICON**. This drop-down menu lists everyone who is entered within that class. However, this list does **NOT** list the riders in order-of-go, it lists the riders in order of their assigned bridle number. There is a chance you could pick the next rider incorrectly. We prefer that you **NOT** use this method to move to the next rider in the class.



The screenshots show a software interface for a dressage test. The top screenshot shows the 'Entry (Lookup)' section with a red circle around the horse icon on the right. The middle screenshot shows the 'Entry (Lookup)' section with a red circle around the horse icon on the left. The bottom screenshot shows a table of riders with a red circle around the table.

Entry	Horse	Rider
242	ESTATAN LHE	MICHELE INMAN
253	ROSEMARY	TRACEY HASLITT
254	JACKPOT ROYAL	JUDY ETHELL
267	ON HOLY WINGS	MELISSA DENEYS
280	JOCOSO DE ALZINA	MARGARET MOORE
281	BAROLO BOY	AMY RICHWINE
282	SIMBA	BRITTANY BURSON
285	EWILARDA C	JESSICA CALVERT
545	DON DIPLOMAT	BRITTANY BURSON
295	ROCKEFELLER	DEBORAH HEIER

Moving to the next rider

15 Once you click on the **HORSE ICON** to the right, you will move to the next rider within the class.

You are now onto the next rider in the class.

Once again, re-confirm, with your show schedule, that you have the correct test, judge, and horse/rider combination, then you are ready to begin scribing.


Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	249	Horse	DRAKENSTEIJN	Rider	CINDY SEILER
Class	233	Time	11:34:00 AM	Judge C	David Schmutz, USEF-S
		Name	USEF Third Level, Test 3	Ring	2

Standard Marks	Remarks	Scores	Scores
1	A - Enter collected trot X - Halt, salute	0.0	0.0
2	C - Track left H-X-F - Change rein, medium trot	0.0	0.0
3	K-E - Shoulder-in right	0.0	0.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	0.0	0.0
5	B-G - Half pass left C - Track right	0.0	0.0
6	M-X-K - Change rein, extended trot K - Collected trot	0.0	0.0
7	(Transitions M and K) K-A - Collected trot	0.0	0.0
8	A - Halt, rein back 4 steps Proceed collected trot	0.0	0.0
9	F-B - Shoulder-in left	0.0	0.0
10	B-X - Half circle left 10m X-E - Half circle right 10m	0.0	0.0
11	E-G - Half pass right C - Track left	0.0	0.0
12	Between C & H - Medium walk H - Turn left	0.0	0.0
13	Between G & H - Shorten stride, half turn on haunches right	0.0	0.0
14	(Medium walk) [CHG(M)G(H)GMR]	0.0	0.0
15	R-V - Change rein, extended walk V - Medium walk	0.0	0.0
16	Before K - Shorten the stride in walk K - Collected canter left lead	0.0	0.0
17	F-X - Half pass left X-I - Collected canter	0.0	0.0
18	I-S - Half circle left 10m S-F - Change rein, flying change of lead near centerline	0.0	0.0

Entry (Lookup) 

Next Entry

Moving to the next class

16 What happens if you have come to the last rider within the class or you only have one rider within the class?

Once you have finished scribing the last test within the class, you are now ready to close out the class and move onto the next class. Just as you did when you moved from rider-to-rider within the class, you have to take the same steps to close out the class.

The first step is you need to enter the judges 4-digit code into the box called **“ENTER YOUR JUDGE PIN TO SIGN THE TEST.”** Only enter this code once you and the judge have agreed that the test is completely finished, all the scores have been entered, and all of the necessary comments have been entered.

Collective Marks

1	GAITS (Freedom and regularity)		6.5	6.5
2	IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back;		6.5	13.0
3	SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and		6.5	13.0
4	RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following		6.5	6.5
5	RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		6.5	6.5

Further Remarks

[Instructions for this section](#)

Errors

2%

Term Reason

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Enter your judge PIN to sign the test.

Moving to the next class

17 What happens if you have come to the last rider within the class or you only have one rider within the class?

Once you have entered the judges 4-digit code into the box called **“ENTER YOUR JUDGE PIN TO SIGN THE TEST”** can click on the **CLOSE** button in the lower right-hand corner of the test screen.

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	249	Horse	DRAKENSTEIJN	Rider	CINDY SEILER
Class	233	Time	11:34:00 AM	Judge C	David Schmutz, USEF-S
		Name	USEF Third Level, Test 3	Ring	2

Standard Marks	Remarks	Scores	Scores
1	A - Enter collected trot X - Halt, salute	0.0	0.0
2	C - Track left H-X-F - Change rein, medium trot	0.0	0.0
3	K-E - Shoulder-in right	0.0	0.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	0.0	0.0
5	B-G - Half pass left C - Track right	0.0	0.0
6	M-X-K - Change rein, extended trot K - Collected trot	0.0	0.0
7	(Transitions M and K) K-A - Collected trot	0.0	0.0
8	A - Halt, rein back 4 steps Proceed collected trot	0.0	0.0
9	F-B - Shoulder-in left	0.0	0.0
10	B-X - Half circle left 10m X-E - Half circle right 10m	0.0	0.0
11	E-G - Half pass right C - Track left	0.0	0.0
12	Between C & H - Medium walk H - Turn left	0.0	0.0
13	Between G & H - Shorten stride, half turn on haunches right	0.0	0.0
14	(Medium walk) [CHG(M)G(H)GMR]	0.0	0.0
15	R-V - Change rein, extended walk V - Medium walk	0.0	0.0
16	Before K - Shorten the stride in walk K - Collected canter left lead	0.0	0.0
17	F-X - Half pass left X-I - Collected canter	0.0	0.0
18	I-S - Half circle left 10m S-F - Change rein, flying change of lead near centerline	0.0	0.0

Entry (Lookup) Close

Next Entry

Moving to the next class

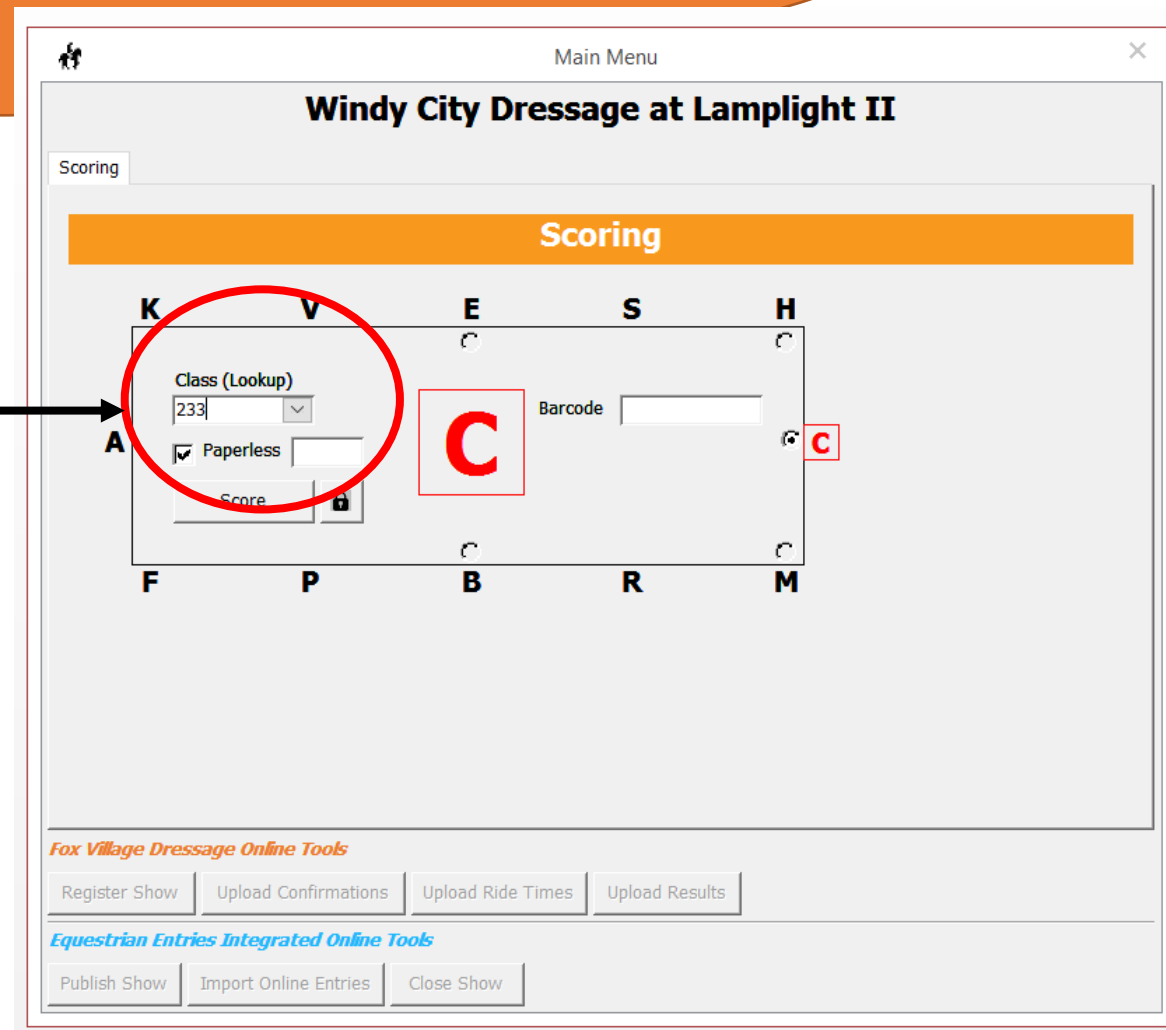
18 What happens if you have come to the last rider within the class or you only have one rider within the class?

When you close out of the dressage test, this will return you to the **HOME SCREEN**.

Proceed to the next class by picking your class from the **CLASS (Lookup)** box two ways; 1.) Type in the class number or 2.) Pick the class number from the drop-down menu.

Then, enter the judges 4-digit code in the box next to **PAPERLESS**, and click the **SCORE** button.

You are now scribing for a new class.



Main Menu

Windy City Dressage at Lamplight II

Scoring

Scoring

K V E S H

A Class (Lookup) Barcode

Paperless **C**

Score

F P B R M

Fox Village Dressage Online Tools

Register Show Upload Confirmations Upload Ride Times Upload Results

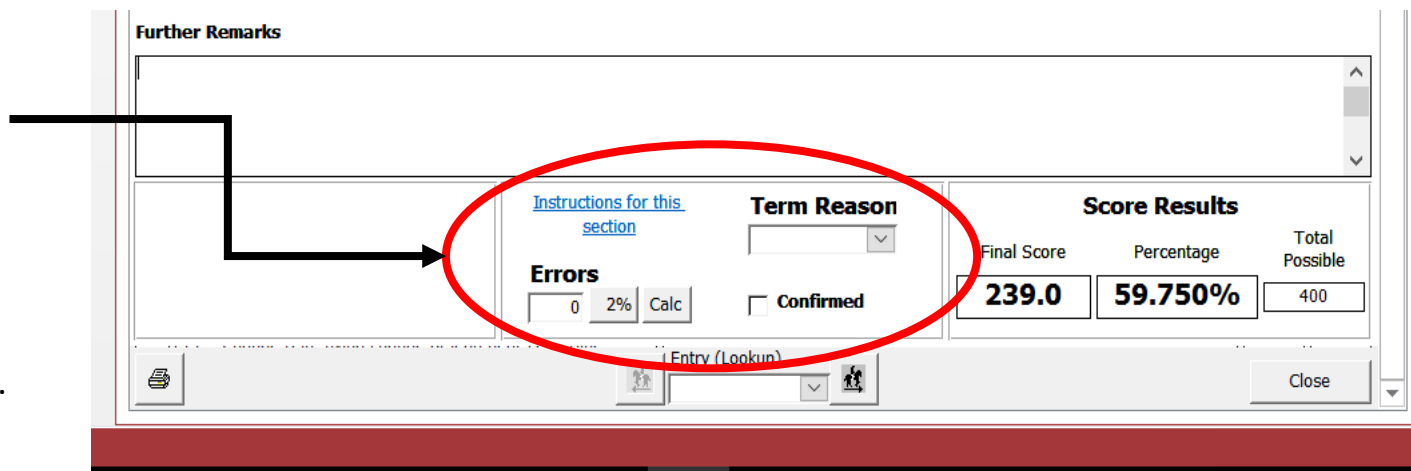
Equestrian Entries Integrated Online Tools

Publish Show Import Online Entries Close Show

Best Practices

We ask that you do **NOT** do anything within this box – **TERM REASON, ERRORS** or **CONFIRMED**. The scoring office will use this section of the test.

- ❑ **ERRORS** – the scoring office will indicate the correct amount of errors that need to be applied to the test during the scoring process/review. Error calculation varies depending on what type of test it is (USEF test vs. FEI test vs. Young Horse test).
- ❑ **TERM REASON** – this is where we indicate a term reason – **ELIMINATED, HC, NO SHOW, RETIRED, SCRATCH, VET OUT,** and **WITHDREW**. A scribe will **ONLY** use this box to indicate if any of the above happened during the ride or just prior to the ride. The scoring office will do its' best to fill in this box if they have knowledge prior to the ride – see next slide for further clarification.
- ❑ **CONFIRMED** – the scoring office will check this box when they have finished reviewing the test for accuracy. This is how we know the test is done/complete and the scoring office can finalize the class.



Further Remarks

[Instructions for this section](#)

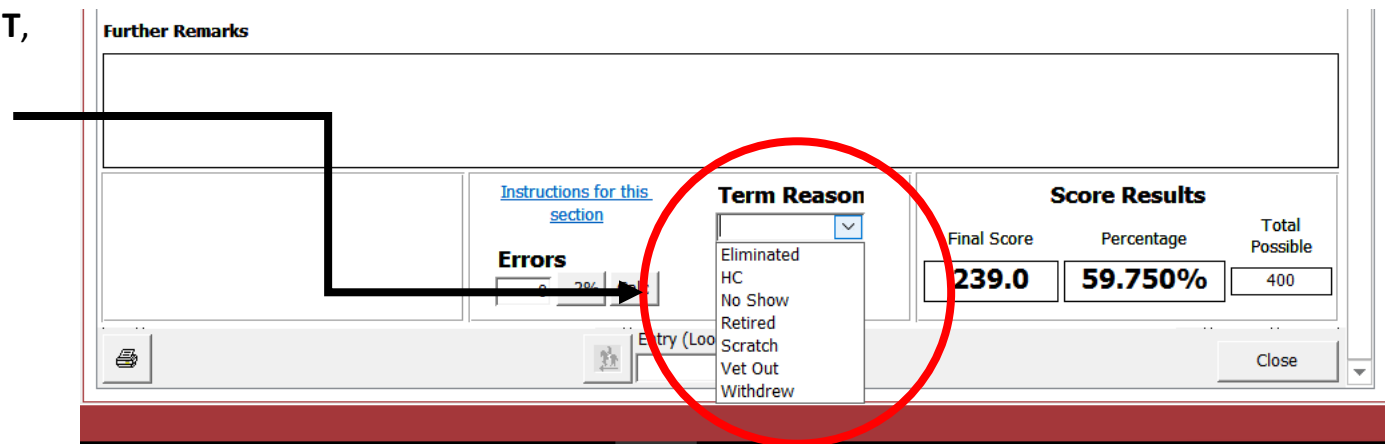
Term Reason [Dropdown]

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Errors [0] 2% [Calc] **Confirmed**

[Print] [Entry (Lookup)] [Close]



Further Remarks

[Instructions for this section](#)

Term Reason [Dropdown]

- Eliminated
- HC
- No Show
- Retired
- Scratch
- Vet Out
- Withdrew

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Errors [0] 2% [Calc] **Confirmed**

[Print] [Entry (Lookup)] [Close]

Best Practices

We ask that you do NOT do anything within this box – **TERM REASON, ERRORS** or **CONFIRMED**. The scoring office will use this section of the test. **CLARIFICATION.**

- ❑ **TERM REASON – SCRATCH** – The scoring office will do everything it can to communicate **SCRATCHES** to the judging booth prior of the ride(s).
- ❑ **TERM REASON – SCRATCH** – To help the scribe know that a particular ride is a **SCRATCH**, we have developed the following best practice. The word **SCRATCH** will be written in the **REMARKS** box for the first three movements of the test. By doing that, this will alleviate the necessity of the scribe having to scroll to the bottom of the dressage test to determine if the ride is a **SCRATCH** or not.

Further Remarks

[Instructions for this section](#)

Errors 0 2% Can

Term Reason

- Eliminated
- HC
- No Show
- Retired
- Scratch
- Vet Out
- Withdrew

Score Results

Final Score	Percentage	Total Possible
239.0	59.750%	400

Close

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	249	Horse	DRAKENSTEDN	Rider	CINDY SEILER
Class	233	Time	11:34:00 AM	Judge C	David Schmutz, USEF-S
		Name	USEF Third Level, Test 3	Ring	2

Standard Marks	Remarks	Scores
1 A - Enter collected trot X - Halt, salute	SCRATCH.	0.0 0.0
2 C - Track left H-X-F - Change rein, medium trot	SCRATCH.	0.0 0.0
3 K-E - Shoulder-in right	SCRATCH.	0.0 0.0
4 E-X - Half circle right 10m X-B - Half circle left 10m		0.0 0.0
5 B-G - Half pass left C - Track right		0.0 0.0
6 M-X-K - Change rein, extended trot K - Collected trot		0.0 0.0

Best Practices

Further clarification on other best practices.

- ❑ **HOW TO INDICATE AN ERROR** – normally an error would be indicated on the dressage test in **RED**, however, that can not be done electronically. Therefore, we ask that you write the word **ERROR** in the **REMARKS** box. Therefore, when the scoring office is reviewing the test, they will apply the correct error to the test.
- ❑ **A ZERO SCORE** – If a score is truly a **ZERO**, please indicate the word **ZERO** in the **REMARKS** box. Otherwise, we will assume that you forgot to put a score in the box, and will return to the ring and asked that it be fixed.

Fox Village Dressage

Scoring - C

Windy City Dressage at Lamplight II

Third Level, Test 3 2019

Entry	995	Horse	ROCKEFELLER	Rider	DEBORAH HEIER
Class	233	Time	11:26:00 AM	Judge C	David Schmutz, USEF-S
		Name	USEF Third Level, Test 3	Ring	2

Standard Marks	Remarks	Scores	Scores	
1	A - Enter collected trot X - Halt, salute	square, steady	9.0	9.0
2	C - Track left H-X-F - Change rein, medium trot	off track, slow start	5.5	5.5
3	K-E - Shoulder-in right	no bend. Error.	4.0	4.0
4	E-X - Half circle right 10m X-B - Half circle left 10m	good, steady	7.0	7.0
5	B-G - Half pass left C - Track right	no bend. Zero.	0.0	0.0
6	M-X-K - Change rein, extended trot K - Collected trot	good, could show more collected trot	6.0	6.0
7	(Transitions M and K) K-A - Collected trot	jdsakaf	7.0	7.0
8	A - Halt, rein back 4 steps Proceed collected trot		3.0	6.0
9	F-B - Shoulder-in left		7.0	7.0
10	B-X - Half circle left 10m X-E - Half circle right 10m		6.0	6.0
11	E-G - Half pass right C - Track left		5.0	10.0
12	Between C & H - Medium walk		6.0	6.0
13	H - Turn left Between G & H - Shorten stride, half turn on haunches right		7.0	7.0
14	(Medium walk) [CHG(M)G(H)GMR]		8.0	16.0
15	R-V - Change rein, extended walk V - Medium walk		4.0	8.0
16	Before K - Shorten the stride in walk K - Collected canter left lead		5.0	5.0
17	F-X - Half pass left X-I - Collected canter		7.0	14.0
18	I-S - Half circle left 10m S-F - Change rein, flying change of lead near centerline		7.5	15.0

Entry (Lookup) Close

Computer Issues

What happens if something goes wrong with the computers?

- ❑ First and foremost, I have never had the Fox Village Dressage system go down. If this system does go down, it is most likely due to a disconnection with the Wi-Fi/hotspot.
- ❑ What do I do if the system goes down?
Immediately, go to your paper dressage tests that were provided to you at the start of the show. The tests will be in order of go, but will not have labels on them. Finish scribing the test on the paper – the scoring office will re-enter the test into the computer system. Most likely, the computer system will come back-up before you are done scribing the current test – you can return to the computer to scribe the next test.
- ❑ The scoring office will notice quite quickly that you have gone down, and will come and get the test or help you get back up and running. If the computer has not returned to the last test you were scribing, continue with the paper tests. Someone will be out to help you get back on track. Do not attempt to regain usage of the computer on your own.





FOX VILLAGE

Questions?



FOX VILLAGE

Thank you!



eScribe Best Practices

- **REMEMBER** to use the scribe shortcuts that you have previously been taught.
- Move **FORWARD** from box-to-box by either using the **TAB** or **ENTER** keys.
- Move **BACKWARDS** from box-to-box by using the **SHIFT TAB** keys.
- Once a score is entered into the **SCORES** box, it will change from **RED** to **BLACK**.
- In the **STANDARD REMARKS** and the **REMARKS** box, you can enter as many comments as you want. However, you will only see two lines of comments. To see additional comments, beyond the initial two lines, you will need to use the up-down arrows to see more.
- A number must always be placed in the **SCORES** column, either a 0 (zero) or a number 7.0. If the box is left blank, an error message will be displayed.
- A number must always be entered as **7 POINT 0** or **7 POINT 5**. If you enter anything else, say a comma instead of a period, or a letter (by accident), an error message will be displayed.
- Advice – if you feel like you are getting behind, please always get the **SCORE** or **NUMBER** first. You can always return to get the comment at the end of the test.
- To help the scribe know that a particular ride is a **SCRATCH**, the word **SCRATCH** will be written in the **REMARKS** box for the first three movements of the test.
- **HOW TO INDICATE AN ERROR** – normally an error would be indicated on the dressage test in **RED**, however, that can not be done electronically. Therefore, we ask that you write the word **ERROR** in the **REMARKS** box. Therefore, when the scoring office is reviewing the test, they will apply the correct error to the test.
- **A ZERO SCORE** – If a score is truly a **ZERO**, please indicate the word **ZERO** in the **REMARKS** box. Otherwise, we will assume that you forgot to put a score in the box, and will return to the ring and asked that it be fixed.
- **WHAT DO I DO IF THE SYSTEM GOES DOWN?** Immediately, go to your paper dressage tests that were provided to you at the start of the show.



UNITED STATES DRESSAGE FEDERATION™

USDF USDF Approved Scribe Abbreviations

Abbreviation	Meaning	Abbreviation	Meaning
A	dressage letter "A"	L, l	left
@	at	<	less
ang	angle	>	more
attn	attention	ltr	letter
bal	balance	LF	left front
b/f, b/4	before	lg	large
bend/bnd	bending	LH	left hind
btr	better	outs	outside
↑ bit	above bit	pir	pirouette
betw	between	poll ↓	poll low
C	dressage letter "C"	poll ↑	poll high
cdnce/cad	cadence	pos	position
cant	canter	reg	regular
cntr, c-line	centerline	res, resist	resistance
CL	centerline	resis	resistance
O	circle	R	right
O□	circle square	rhy	rhythm
coll	collected	RH	right hind
cnctn	connection	rush	rush, rushed
crkd	crooked	satis	satisfactory
dpt	depart	serp	serpentine
diag	diagonal	sh/in	shoulder-in
disob	disobedience	sh-in	shoulder-in
eng	engage	sl, slt	slightly
NRG	energy	sm	small
Ext	extended	str	straight
ext	extension	□	square
f/hand	forehand	Tnge out	tongue out
4hd	forehand	thru	through
forw	forward	trans	transition
gd	good	tr	trot
½ pass	half-pass	TOH	turn on haunches
hchs	haunches	TOFnd	turn on forehand
h-in	haunches in	unstd hd	unsteady head
hd tilt	head tilt	vert	vertical
h/leg	hindlegs	v	very
imm	immobile	wvng	weaving
impul	impulsion	w/	with
inattn	inattention	tran ↑	up transition
inconsist	inconsistent	tran ↓	down transition
irreg	irregular	X	dressage letter "X"
lks	lacks		
lack imp	lacks impulsion		
lat	lateral		